Exercise Tips

Exercise reminders

- n Personnel will wear the duty uniform, battle dress uniform or flight suit, both on and off duty for the duration of the exercise
- n All associated units and TDY personnel on or assigned to Kunsan Air Base will participate in all aspects of the exercise unless previously exempted by 8th Fighter Wing inspector general
- n Exempted personnel are required to be in duty uniform at all times outside their quarters and must respond to changing alarm conditions. (EXEPTION: Personnel may be in civilian clothes on the day they arrive/depart Kunsan but only to get to or from their quarters to the bus, taxi, plane, etc.)
- n Individuals may not proceed to a no-play area during a condition blue or black with the exception of proceeding to quarters if directed by their supervisor, commander or the Wolf.
- n All personnel will have individual protective equipment and chemical warfare defense equipment gear available unless they are departing Kunsan. If they have turned in the gear, they must have a copy of their orders in their possession.

Mask Inspection ensures protection

personnel assigned to Kunsan required inspect their gas masks upon issue-every six months during peacetime and every seven days during hostilities. Kunsan, STARTEX is considered the onset of hostilities, which corresponds to the first wartime inspection of the mask. Refer to Page 7-1 of the January

2001 8th Fighter Wing Ability to Survive and Operate Guide for detailed inspec-

DD FORM 1574 (SERVICEABILITY TAG)
FRONT SIDE

SERVICEABLE TAG-MATERIAL
4240-01-284-3615 (S)
4240-01-284-3616 (M)
4240-01-284-3617 (L)

MCU-2A/P PROTECTIVE MASK (SIZE)

WINIT/OFF SYM
MSA-1234567 (RIGHT/LEFT STRAP)

WSA-1234567 (RIGHT/LEFT STRAP)

WSA-1234567 (RIGHT/LEFT STRAP)

SERVICEABLE TAG-MATERIAL

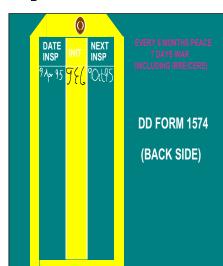
WINIT/OFF SYM

RANK/NAME

DATE ISSUED

WAS SERVICEABLE C-2 CANISTER MUST
BE INSTALLED IN THE MCU-2A/P MASK
PRIOR TO USE IN A TOXIC CHEMICAL
ENVIRONMENT."

tion criteria for each gas mask component. After the inspection, fill out the DD Form 1574, Mask Inspection Card. For



detailed instruction refer to Page 7-3 of the 8th FW ATSO guide. (Courtesy of the 8th Civil Engineer Squadron)

Alarm Conditions

Kunsan Air Base uses standardized Alarm Conditions to respond to enemy attacks:

Alarm Green: Pre-attack; attack is not probable

Alarm Yellow: Pre-attack; attack is probable. Perform mission-critical tasks and seek cover.

Alarm Blue: Trans-attack; attack is imminent or in progress. Stop what you're doing, take cover.

Alarm Black: Post-attack; attack is over. Base will conduct recovery operations.

Movement in Alarm Black

In order to resolve any confusing concerning movement during Alarm Black, follow these simple rules:

When you hear "Alarm Black," the attack is over. The base will begin recovery operations, but do it only as directed by the Battle Staff. Movement during Alarm Black is restricted to three phases:

(1) "Alarm Black, MOPP XX, Begin Sweeps": The only personnel authorized to move during this phase are Airfield

Damage Assessment Teams (ADAT), NBC Reconnaissance teams, and facility post-attack sweep teams. All others sit tight.

(2) "Alarm Black, MOPP XX, Critical Missions Only": After post-attack sweeps are complete, the Battle Staff may authorize commanders to conduct critical mission tasks. The survival recovery center will notify the unit control centers when the time is appropriate to begin critical mission tasks. All others sit tight.

(3) "Alarm Black, MOPP XX, Shift Change Authorized": Shift Change is now authorized as directed by the Battle Staff. No shift change in Alarm Black is authorized until this phase begins.

Contamination

If you are contaminated, you must eventually process through the contamination control area, as directed by your UCC.

These policies are designed to maximize personnel protection while allowing mission accomplishments. If you have any questions, please contact 8 CES/CEX at 782-4849 (peacetime) or 782-6052 (during contingencies).

Mission-Oriented Protective Postures save lives

MOPP 0

Wear:
field gear (flak vest,
helmet, web belt, canteen and gas mask carrier)

Carried:

Carried: overgarment, boots and gloves

<u>MOPP 1</u>

Wear: field gear and overgarment

MOPP 2

Wear: field gear, overgarment and overboots

MOPP 3

Wear: field gear, overgarment, overboots and mask and hood

MOPP 4

Wear: field gear, overgarment, overboots, mask and hood, and gloves

MOPP Alpha

Wear:
field gear, mask and
hood, and gloves
Carried:
Overgarment and overhoots







